

2020 BUCKAROO PRODUCTIONS Demolition Derby

Rules

****WINNER TAKES ALL****

General Rules

- Registration and release forms must be completed prior to inspection. Entry must be paid prior to inspection.
- If car fails inspection you may be allowed to make corrections. If you can't complete corrections or decline to make corrections, your car will be disqualified.
- Entry fees are non-refundable.
- If you want a particular number you need to request the number in your pre-registration packet.
- Car numbers are on a first come first serve basis.
- Drivers must be at least 16 years old. (Parents Signature all Waivers)
- Only one support vehicle per registered car. Entry fees will include one driver pass and one pit pass and will be given both at gate day of race regardless of how many cars and/or classes you are entered in.
- **No alcohol allowed in pits. Due to the event being held on County property and associated with Buckaroo Productions.**
- Drivers meeting mandatory.
Limited weld rules with the following additions: Only 4 and 6 cylinder engines are allowed, wheel base is not to exceed 107", four wheel drive vehicles will be allowed as long as one drive line is disconnected.
- Cars must be removed from Fair Grounds immediately following the derby NO EXCEPTIONS.
- A driver's safety belt and safety helmet must be worn.
- Long sleeve shirts and long pants must be worn.
- Fire suits and goggles recommended.
- No passengers allowed.
- All cars and trucks that came equipped with airbags must have airbags removed!
- If you go out of the boundaries set for the arena during your class, you will be black flagged.
- If you hit on the driver's side door, you will be black flagged and disqualified
- Drivers must make a hit every 90 seconds and hit must be aggressive. Patty-cake hits or sandbagging are grounds for disqualification. Judges will be watching closely.
- If you become stalled you have 90 seconds to get restarted and one minute to make a hit.
- If last 2 cars in the main event become stuck together for a 2 minute period. If by a double hit heat will be stopped and they will be pulled apart and heat will then continue. If a single hit, the last one to make a hit will be declared the winner.

General Building Rules for CAR & TRUCK

- A center bar on the inside of the car extending from drivers side center post to passenger side center post positioned behind the driver's seat must be welded in. Bar or post not to exceed 6" in diameter. A bar of 6" maximum diameter may be placed between the "A" pillars in front of driver and may be tied to the frame, and may also be connected to the center bar for the purpose of driver protection. Plate welded to ends of driver protection bars not to exceed 16" x 16".

- Inside and outside of drivers door may be reinforced. Also may be padded. Dash and air conditioning may be removed. Cars must have a firewall and floorboards between the driver and drive train including engine, transmission, and drivelines. Halo bars are allowed.
- A rooftop sign large enough to display your registered car number on both sides. Number size must be 12" tall by 2" wide. Drivers and passenger doors will have numbers of 16" x 16" tall by 2" wide. Colors must be dark on light or light on dark. If you want a particular number you need to request the number in your pre-registration packet. Numbers are on a first come, first serve basis. Theme cars may substitute numbers for their theme with prior approval.
- Damage repair of sheet metal may not exceed 18 gauge in thickness. Patches not to exceed hole by more than 1". No rebar, angle iron, plate, concrete, etc. shall be used to add strength to the car.
- Main event cars are subject to re-inspection at the conclusion of the event. A non refundable protest fee of \$250.00 to contest another car must be posted with the head judge. All judge's decisions are final.
- Any stock American or foreign auto or station wagon is allowed. No jeeps, convertibles, hearses, ambulances or limousines are allowed. 4WD vehicles must have 1 driveline disconnected.
- Remove all glass, fiberglass, lights, light brackets, all body trim, door handles, locks and clips. Remove headliner, rear seat, door panels, carpeting and all unnecessary electrical wires. If it will break, fall off, or burn; remove it. Fuel door must be removed or welded shut. All glass including broken glass must be removed. The derby is in the rodeo arena so this will be **STRICTLY** enforced.
- Factory fuel tanks must be removed. A maximum of 6 gallon fuel cell shall be installed inside the passenger compartment forward of the rear axle. Box or tank must be welded or bolted to floor. No sheet metal screws, ratchet straps or plumbers tape. Must be vented and NOT LEAK. Plastic tanks must be encased in a metal box. Minimum 1/8" steel with lid. **MUST BE FASTENED SECURELY!!!** Electric fuel pumps are allowed.
- A battery box shall be secured to the passenger front floor. No sheet metal screws. Box must be minimum 1/8" steel to accommodate maximum of 3 batteries and welded or bolted. Must not be constructed to reinforce passenger door. A white rag must be attached to the ground cable. **BATTERY BOX MUST BE FASTENED SECURELY!!!** No ratchet straps.
- Radiator must be installed in factory location. No auxiliary cooling systems allowed. Oil coolers are allowed.
- Cars may use other model engines and drive trains. Engine must remain in stock location.
- Hoods must remain in stock location and must have at least a 24" x 24" hole cut above the carburetor in case of an engine fire.
- Automobile bumpers only. 5 mile per hour bumpers may be used as replacement bumpers. Brackets or two pieces of 2" hollow pipe may be used to attach bumper to the frame. Pipe not to exceed 15" long. Bumper is not to exceed width of car. Remove all trailer hitches. Bumper may be cut in half to fit car width. It will then have to be butt welded. No lap welding. No extra steel allowed underneath bumper. Bumpers may be fully welded together upon themselves for all classes.
- All cars and trucks must run liquid fuel, gasoline, or diesel. No propane, NOS etc.

Limited Weld CAR & TRUCK

Frames

No welding of body to frame. Homemade motor and transmission mounts will be allowed. Re-welding factory frame welds is allowed.

Transmissions

Transmission coolers will be allowed.

Suspensions

Spring clips not to exceed 4 per spring. 2 in front and 2 in rear of axle. Differentials must be positioned over springs. No truck differentials allowed. Coil to leaf conversions allowed but must be clean with minimum reinforcement.

Door/Trunk Lids/Hoods

All doors, hoods, and trunks must be welded, bolted or chained shut. Pick any 2 methods. If welding, welds must be 6" long, with a 6" gap between welds. You may use 6" sections of filler rod or strap to fill the crack you are welding. Bolts for the hood and trunk shall be a maximum of 1" diameter with 4" washers in 6 locations. None are to be placed directly in front of the radiator. Max chain size for chaining will be 3/8". Panels may be bolted together with 3/8" or smaller bolts (no limit on amount). Wagons must weld, bolt or chain their compartments that open, and must have an inspection hole so they may be checked. Window openings may not be fully welded shut. 2" x 3/8" straps from hood /trunk to bumper are allowed, but will be considered 1 method of attachment and must not extend 6" past bumper edge and 6" past hood/trunk edge closest to bumper.

Welds

All welds on doors hoods trunks etc will be 6" long with a 6" gap between. Welding in the interior of the car shall consist of the following only: Motor mounts, transmission mounts, fire wall, battery box, gas tank box and driver protection bars. The interior of the car shall be defined as the passenger, engine and the trunk compartments. (Except wagons opening compartments) body cannot be welded to frame in LIMITED WELD CLASS. **All welds must be 6" with a 6" gap between each weld. This includes, but is not limited to, doors, trunks, and hoods. Driver door and drivers protection bars may be fully welded. Fully welded cars will not be allowed to run with limited weld cars if they cut welds. Bumpers may be fully welded.**

BEST THEMED CAR

We will be having a best themed car contest, judged with a decibel meter measuring the enthusiasm of the crowd. This contest is exactly as is sounds. Dress your car with as much "flare" as you possibly can. You can even dress up to add to the glam. For example; in past years we have had the hippy mobile with a hippy driver, the pink Cadillac with Elvis driving, Ghostbusters car with the Ghostbusters driving. There aren't really any rules, simply dress up, show up and enter. This is a family event so please keep your theme appropriate. You and your car will be displayed in front of the grandstands for judging. This takes place at 7:00 to kick off the Derby. It only takes about 15 minutes. You will need to pick a theme song for your car. This is a fun way to get the crowd to pick favorites in the classes and gets them more into to the actual derby. It's fun and a great way to pick up some extra cash! **All props used for the contest must be quickly removed before entering the arena for your class. You must be a contestant in the Demolition Derby to enter the Theme Car Contest.**

Entry fees will be \$100.00. This will include one driver pass only, and one pit pass per car. Meaning if you bring 3 cars that you are going to drive in the Derby, you will get one driver pass and 3 pit passes. Pre-entry registration must be post marked by August 1st, 2014. Additional pit passes will be available at the back gate at an additional \$25.00 per person.

Derby will be held at the Eagle County Fair Grounds in Eagle June 6th, 2020. Registration will be from 4:00pm-6pm. Mandatory drivers meeting will be held at 6:30pm. The derby will start at 7:00pm. **Theme cars must be checked in by 5:30 to enter the contest.**

Per federal tax laws, if you receive over \$600.00 in winnings you must fill out and turn in a W-9.

Judges flags

- Checkered Flag – Ends the race.
- Green Flag – Starts the race.
- Black Flag – Disqualification.
- Red Flag – Emergency stop. Shut off your car immediately.
- Orange Car Flag – To be displayed when you are finished racing your car.

For general information call Sherry at 970-328-6069

Or you can visit our website at: www.BuckarooProductions.com